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# Binder for Beginners

Things You Ought to Know,  
Whether You Knew It or Not!

Session 8758

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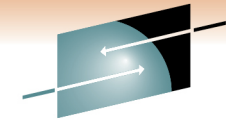
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# Agenda

- What is the binder and why you need to know about it
- The most prominent users (Where you see it)
- The most frequently used options etc. (Let's talk options)
- The less obvious users (*That was the binder?*)
- Deeper dive into binder processing
- Problem diagnosis
- More advanced stuff

## What is the binder?

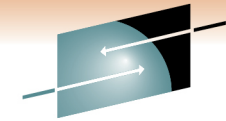
- Wikipedia® under [linker \(computing\)](#): “In IBM mainframe environments such as OS/360 this program is known as a linkage editor.”
- In z/OS it is the program management binder



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# program management binder

- BCP exclusive base element
  - Wave 0
- z/OS system linker
- Related utilities
- Programming interfaces



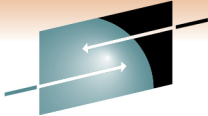
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## program management binder ...

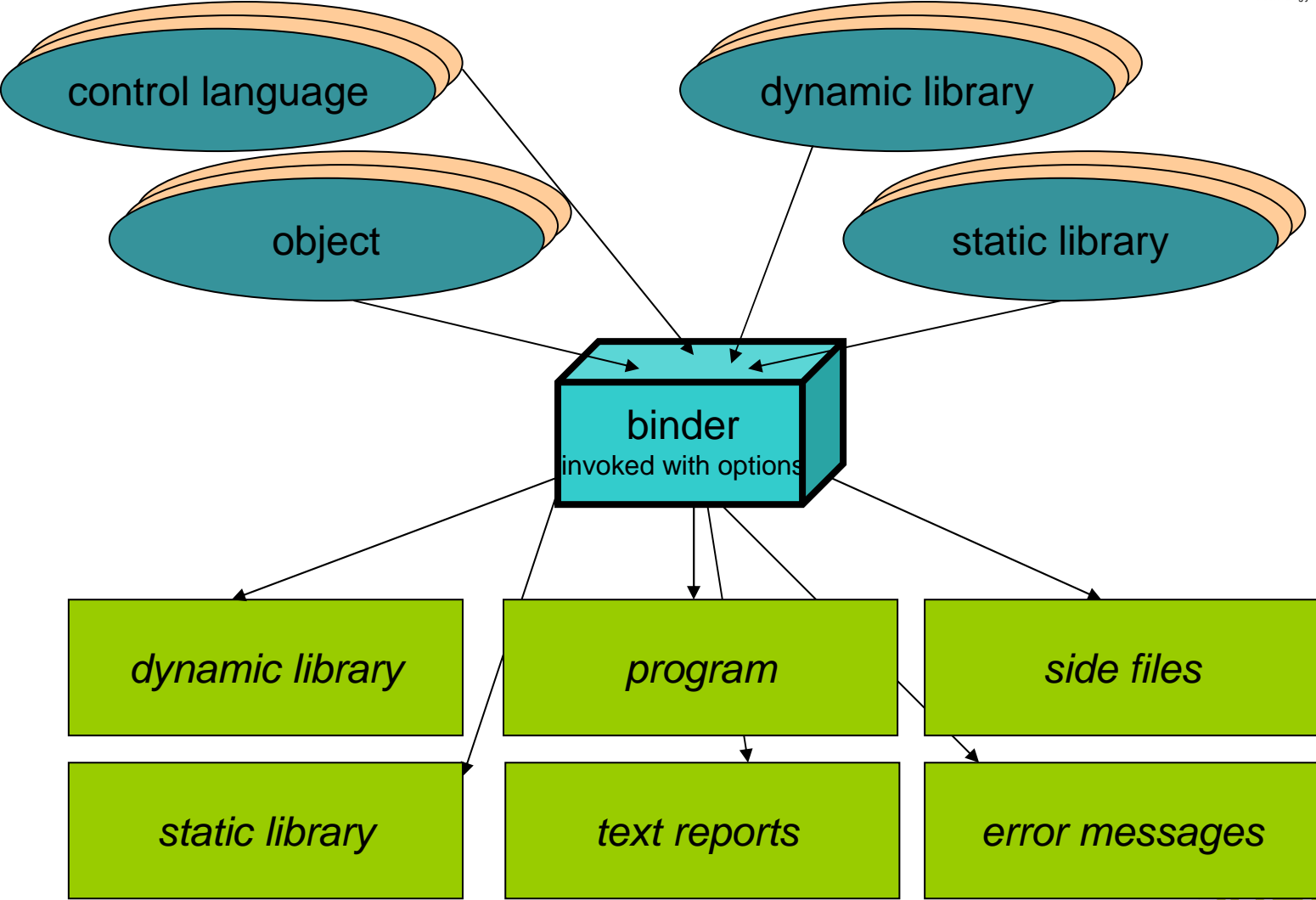
- The binder converts the output of language translators and compilers into an executable program unit ...
  - ... that can either be read directly into virtual storage for execution or stored
- The binder processes object modules, load modules and program objects...
  - *link-editing* or *binding* multiple modules into a single load module or program object
  - ... with contiguous virtual storage addresses

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# program management binder ...



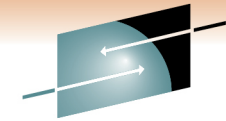
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## program management binder ...

- Symbol resolution
  - all *external* symbol references which need to be satisfied
    - between all input parts
- Relocation
  - all modules combined, relocated relative to origin address
    - zero (or start of segment)
  - final relocation is done by the loader
    - based on information created by the binder





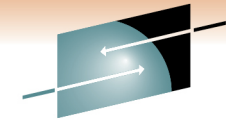
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## binder inputs

- SYSLIN ddname
  - object modules
    - OBJ, XOBJ, GOFF
  - program modules (executables)
    - load modules
    - program objects
- control statements

## binder outputs

- SYSPRINT ddname
  - text reports
  - error messages
- SYSLMOD ddname
  - program module / static or dynamic libraries
- SYSDEFSD ddname
  - side-file for dynamic libraries



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# Where you see it

- **PGM=IEWL** (in JCL)
  - True name
    - **IEWBLINK** (default Link-Edit Utility for **SMP/E**)
  - aliases ala linkage editor names
    - HEWL, HEWLH096
    - HEWLDRGO, HEWLOAD, HEWLOADR
  - aliases of the modern day for binder loader
    - IEWBLDGO, IEWBLODI, IEWBLOAD
    - LOADER
    - IEWLDRGO, IEWLOADI, IEWLOAD, IEWLOADR
  - binder aliases of the modern day
    - IEWL, LINKEDIT
  - alias for customized options
    - IEWBODEF
    - Caution! for sysprogs, rarely used

## a moment of legacy...

- *Invocations of actual linkage editor and batch loader*
  - *HEWLD\**
    - *Any remaining invocations of these are batch loader*
  - *IEWL\* or HEWL\**
    - *Any remaining invocations of these are linkage editor*
  - *If you have any of these, we'd like to know!!!*
- **NOTE:** *Program Management loader used for PGM=yourpgm*
  - *That is not the Binder!*
  - *It's what is mostly used for program invocation*

# Let's talk options!

- options for SYSPRINT
- to LET or not to LET
- options, options everywhere
- program changing options

# options for SYSPRINT

- **LIST, MAP, XREF**
  - most common (more on these later...)
  - SMP/E Link-Editor Utility defaults:
    - LET, LIST, NCAL, XREF
    - NCAL once upon a time was unconditionally set
      - *now based on CALLIBS*
    - If you specify overrides, you must list the others too!
    - SMP/E is picky (it's *not really* JCL)

## options for SYSPRINT

- **INFO** about service level of binder
- **MSGLEVEL** of lowest severity messages to write
  - Default is all (0)
  - Suppresses text, no change to return code!
- **LISTPRIV** for a listing of “private code” sections
  - and if so make it an error (YES)
  - or just informational (INFORM)
- **STRIPSEC/STRIPCL** to remove and list “unneeded” stuff
  - To see the “removed” report requires **MAP** option

## to LET or not to LET

- **LET=number**
  - “LET this be an executable, even if the return code is equal to or less than number”
  - EXECUTABLE is an attribute in the program and in the case of datasets, in the directory
    - NX in ISPF member list means “Not Executable”
    - Nothing to do with the UNIX execute permission
  - “LET” in batch means LET=8
    - Unspecified or “NOLET” means LET=4



# to LET or not to LET... what was the question ??



- **STORENX**

- STORENX controls whether the “Not Executable” program is saved
  - The default is NOREPLACE (same as NO)...
  - That means by default, a “Not Executable” program **WILL BE SAVED** if it does not already exist!
- STORENX=NEVER
  - *introduced in z/OS V1R8 -- but not the default!*

# to LET or not to LET... what if I LET it STORENX ?



- Depends where and how invoked...
  - from batch

```
CSV016I REQUESTED MODULE STOREDNX IS NOT EXECUTABLE  
CSV028I ABEND706-04 JOBNAME=BARRYLR STEPNAME=GO  
IEA995I SYMPTOM DUMP OUTPUT 467  
SYSTEM COMPLETION CODE=706 REASON CODE=00000004
```

- from UNIX... usually you will see...

```
BARRYLR [478] /u/barrylr/binder/SHARE/SHARE116 $ ./a.out  
IEWPLMH: ./a.out 14: FSUM7351 not found
```

- ...shell semantics for a failed spawn, to treat as a shell script
- as a DLL (a bug?)

```
CEE3512S An HFS load of module SNX.dll failed. The system return code was 0000000130; the reason code was 0BDF0000.  
From entry point main at compile unit offset +0000044A at entry offset +0000044A at address 21708DDA.
```

# Options, options everywhere!

- **OPTIONS=***ddname*
  - primarily invented to overcome JCL limitations...
    - typically in-stream data set
  - but can be convenient for example to have files of options common to a set of JCL
    - *making it easy to update options without changing JCL etc.*

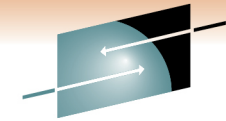
# Options, options everywhere! ...

- Options on control statements
  - MODE - AMODE, RMODE options
  - ENTRY - EP option
  - SETOPT – just about everything!
    - Nothing “environmental” please!

# Options, options everywhere! ...

## Options precedence (low to high)

1. Installation options from IEWBODEF
2. Primary invocation options, from one of the following:
  1. The PARM field of the JCL EXEC statement
  2. The first parameter passed to IEWBLINK, IEWBLOAD, etc.
  3. The PARMS parameter of IEWBIND FUNC=STARTD
3. ***The IEWPARMS DD statement -- introduced in z/OS V1R11 !***
4. The OPTIONS parameter of IEWBIND FUNC=STARTD
5. IEWBIND\_OPTIONS environment variables via the ENVARS parameter of IEWBIND FUNC=STARTD
6. Dynamic option changes from either:
  1. Options set from attributes by an INCLUDE -ATTR control statement or
  2. The SETOPT control statement, or
  3. The PARMS parameter, followed by the OPTION/OPTVAL parameter, of IEWBIND FUNC=SETO



# Program changing options

- **COMPRESSion=YES**

- Can significantly shrink size of program object on disk
- **No Change** to size of in-storage program!
  - No Change to the program itself (loader / run-time data), only binder owned data
- Distinguished in **Save Module Attributes (LIST output)**:

```
MODULE SIZE (HEX)    00002BFC
DASD SIZE (HEX)     0000D000      (this had been 00015000)
```

- Requires COMPAT(ZOSV1R7)

```
PROGRAM TYPE          PROGRAM OBJECT(FORMAT 4 OS COMPAT LEVEL z/OS V1R7 )
```

- AUTOMATICALLY happens, if beneficial, with this or later COMPAT level
  - *default is COMPAT(MIN)*
  - *will still execute back to ZOSV1R3*
    - *but no rebind, AMBLIST, ZAP, etc.*

- **EDIT=NO**

- *Permanently deletes* the data that COMPRESS would have compressed
- Thus *limited* rebind, AMBLIST, ZAP, etc. *anywhere*

```
MODULE SIZE (HEX)    00002BFC
DASD SIZE (HEX)     00005000
```

- Limitation is binder based so:
  - *AMBLIST of LM works because it doesn't use binder*
  - *Binder supports limited processing of INTENT=ACCESS LM*

## Program changing options ...

- **DYNAM=DLL** – Dynamic Link Library
  - exported symbols to SYSDEFSD as IMPORT control statements
  - Control information (visible in **MAP** and AMBLIST output, macros in 'SYS1.MACLIB')
    - IEWBLIT section B\_LIT class – Loader Information Table
    - IEWBCIE section B\_IMPEXP class – Import/Export table
- Language Environment high-level languages and High Level Assembler (LE provides macro)
- Execution requires Language Environment run-time support
  - Function “descriptors” enable dynamic linking
- Exploits deferred load C\_WSA[64] class
  - Writable / Static Area
  - LE controls unique instance for each “enclave” of execution
- Dynamic resolution follows all static resolution

## Program changing options ...

- **SIGN=YES** – Program Signing – **introduced in z/OS V1R11 !**
  - Digital signature is written into program object
    - Constructed based on program data
    - Becomes part of program
    - PDSEs supported only!
  - Requires SAF/RACF setup & services
    - Require keyring or PKCS #11 token to sign
    - Program must be identified as requiring digital signature for execution
      - ... loader verifies correct digital signature prior to execution
  - Cannot use traditional (SMP/E) service methodology since only signer can bind
    - Could use EDIT=NO



# *That was the binder?*

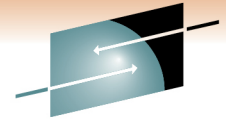
- Who was that masked binder?
  - The usual suspects:
    - Batch LINKEDIT, IEWL, etc.
  - Invoked as a program call:
    - SMP/E (it's *not really* JCL!)
    - TSO LINK, LOAD, LOADGO
    - Id command (UNIX)
  - Using the binder Application Programming Interfaces (APIs)
    - c89 (c++), cob2, pli, xlc (xLC)
    - IEBCOPY (sometimes!)
    - ZAP
    - AMBLIST

## *That was the binder? ...*

- Where did *that* come from??? (the wonderful world of UNIX)
  - makefiles
    - Watch out for environment variables which become make macros
      - *LDFLAGS*
  - c89 – YAEV (“yet another environment variable”)
    - `_C89_OPTIONS`
    - `_C89_OPERANDS`
  - ld- yikes, just like (guess why!)...
    - `_LD_OPTIONS`
    - `_LD_OPERANDS`

## *That was the binder? ...*

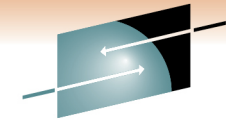
- You know it's the binder if...
  - **All** IEW2xxxx messages
    - *SYSPRINT and SYSTERM in batch*
    - *IEWDIAG also!*
- IEWBIND environment variables
  - IEWBIND\_DIAG
    - to catch a message
  - IEWBIND\_OPTIONS
    - from regular API only, no *known* users



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## Deeper dive into binder processing

- All about AUTOCALL
- A closer look at the logical structure



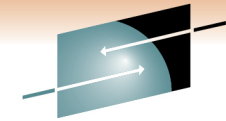
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# All about AUTOCALL

- SYSLIB ddname
- AUTOCALL control statements
- LIBRARY control statements
  
- PDSs and PDSEs
  - “C370LIB” Object Libraries
- UNIX archive files
  
- Traditionally
  - The unresolved symbol name is searched for as the member name
    - The expectation is that the member, if found, will contain the symbol
  
- Object Libraries and UNIX archives extend this
  - They have their own directories of defined symbol names

## All about AUTOCALL ...

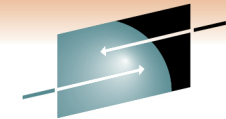
- CALL (default) or NCAL
  - CALL=YES or NOCALL or CALL=NO
- SYSLIB ddname
  - Concatenation of data sets
    - All kinds – object modules, load modules, program objects
  - Searched for only after reading all SYSLIN input



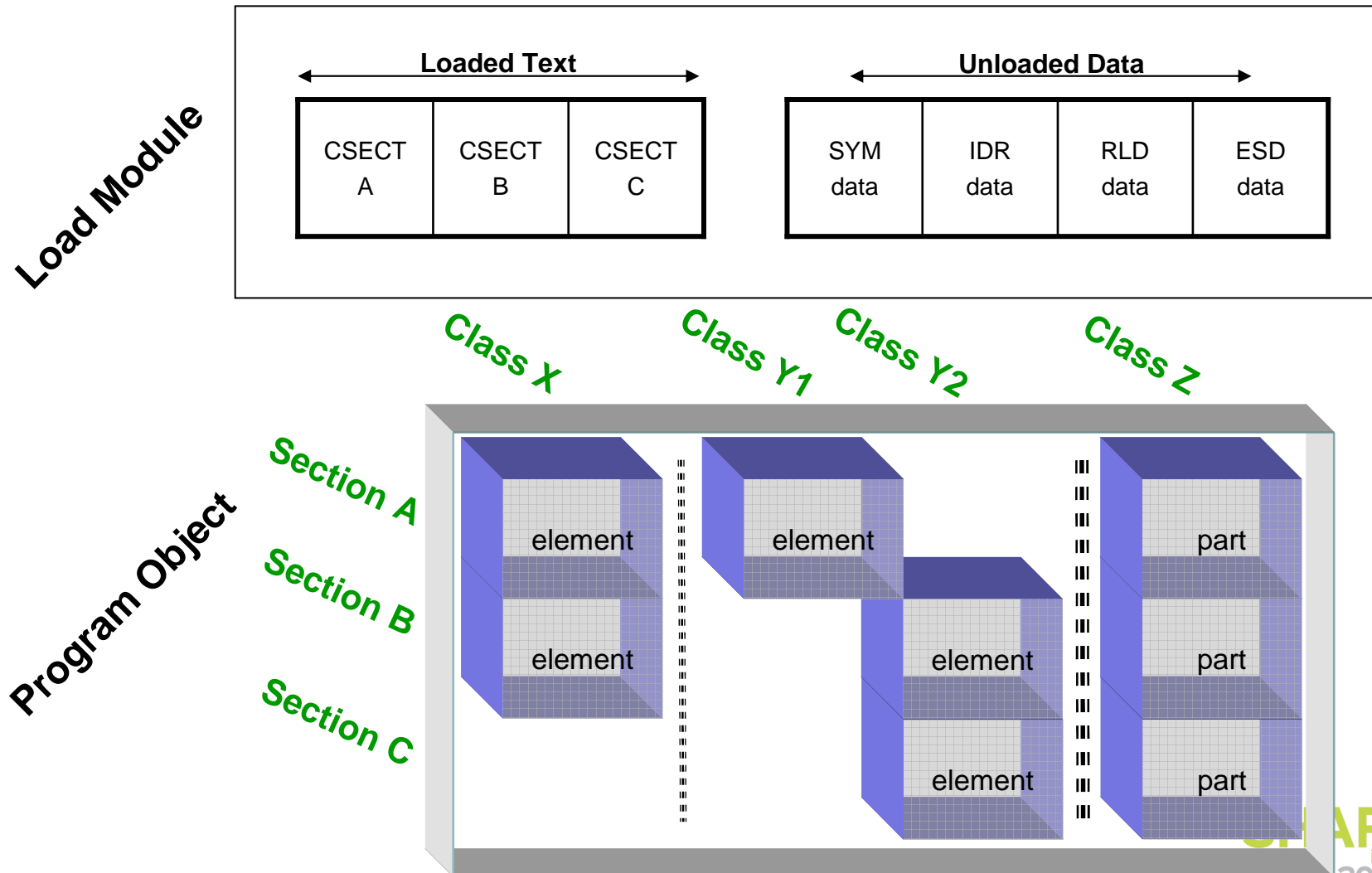
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# All about AUTOCALL ...

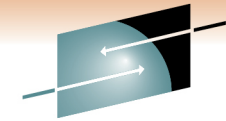
- AUTOCALL
  - UNIX “incremental”
  - Use this library right now
  - Then, forget about it!
- LIBRARY
  - Qualified with member/symbol for:
    - additional CALL (like INCLUDE but only if unresolved)
    - restricted NO-CALL
    - NEVER-CALL
  - Unqualified support added for UNIX final autocall
    - couldn't do it with SYSLIB concatenation
  - Searched in order just before SYSLIB



# load module vs. program object







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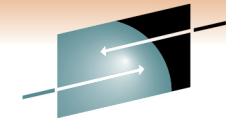
## load module vs. program object ...

- Load modules
  - Single-dimensional
  - Documented format
  - Format never to be (substantially) be changed
- Program objects
  - Multi-dimensional
    - Class vs. section
  - Format never to be documented
    - Changes regularly – COMPAT(PMnn) levels and zOSVnRn sublevels
      - *Currently 8 levels and sublevels*

## Problem diagnosis

- A little more of what goes on inside
- Understanding the outputs
  - For when that program won't bind
  - For when the program needs to be debugged
- Common problems and helpful tips

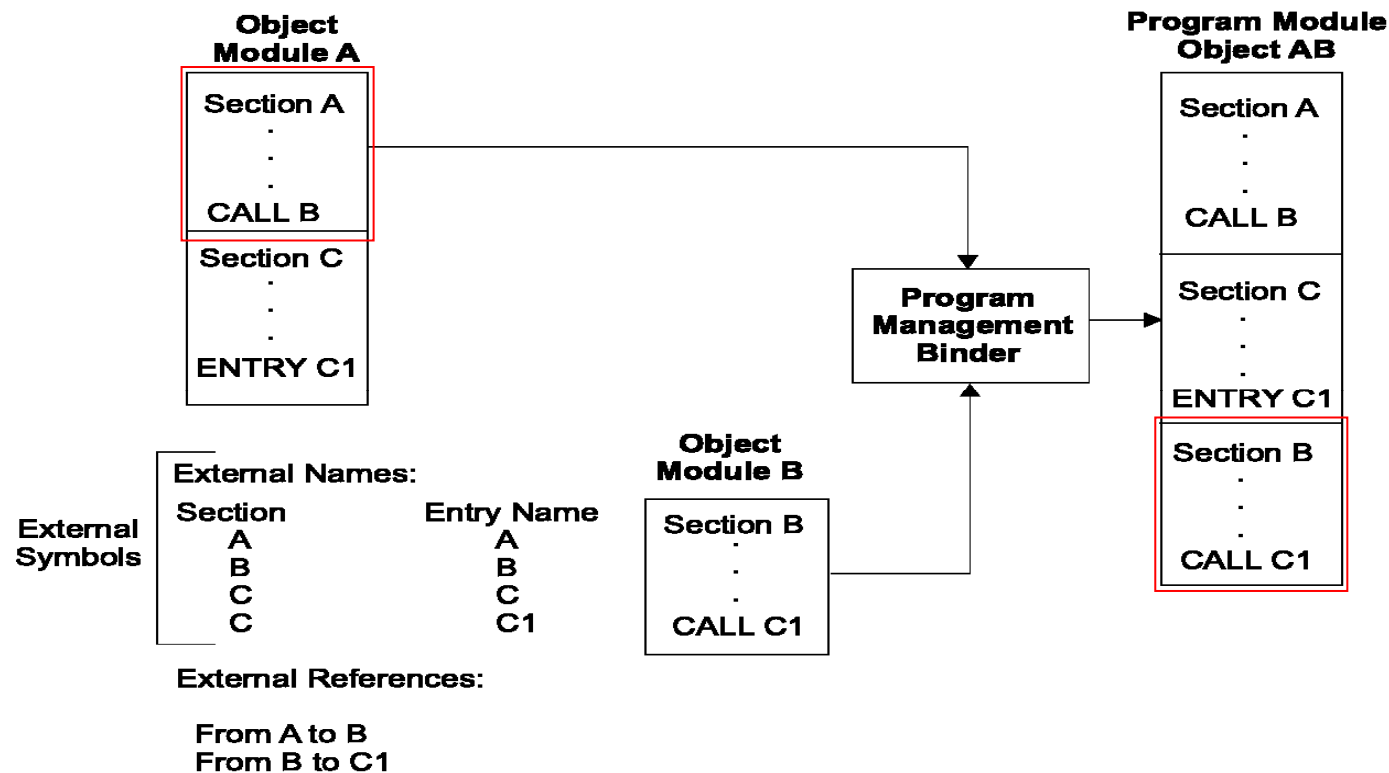
# program management binder ...



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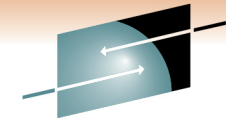
## symbol resolution

- In Section A there is a call (reference) to B which will be statically linked to A
- Location of B relative to the call in Section A is determined at bind time
- Final relocation of entire executable program module determined at load time



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# program management binder ...



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## relocation

- There is an External Symbol Dictionary (ESD) entry for the location of B
- There is a Relocation Dictionary (RLD) entry for the location in A to write the location of B
- What if B is unresolved ?

Module A	
Section A	
<b>ESD</b>	reference to B <u>00000000</u>
<b>TXT</b>	L R15,=A(B+10)  adcon for B+10 <u>0000000A</u>
<b>RLD</b>	relocation for B

000000

Module AB	
Section A	
<b>ESD</b>	reference to B <u>00000200</u>
<b>TXT</b>	L R15,=A(B+10)  adcon for B+10 <u>0000020A</u>
<b>RLD</b>	relocation for B
Section C	
...	
Section B	
...	

000100

000200

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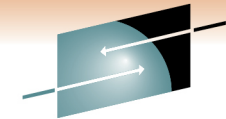
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# SYSPRINT details

- SYSPRINT
  - Messages (IEW2nnnns)                      also *SYSTEM*
  - DDname cross-reference
  - Message Summary
  - **LIST**ing of processing information
  - Module **MAP**
    - Includes Data Set Summary
  - Cross(**X**) **REF**erence between symbol definitions and references
    - includes DLL IMPORT/EXPORT table

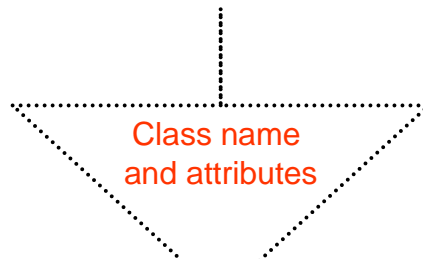
## SYSPRINT details ...

- SYSPRINT extras; requires **MAP** or **XREF**
  - **Renamed symbol cross-reference**
    - Usually only for special predefined list of C symbol names
    - Also RENAME control statement
  - **Long symbol abbreviation table**
  - **Short Mangled Name report**
  - **Symbol References Not Associated with any AdCon**
    - “Dangling” External References
    - Also produced with **LIST**
    - Heading may be there even if no symbols
    - Due to external reference ESD entry from object module

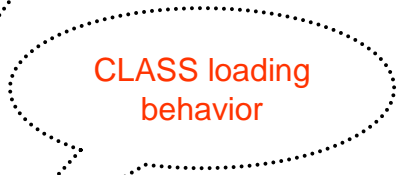
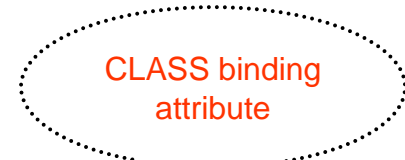


# MAP

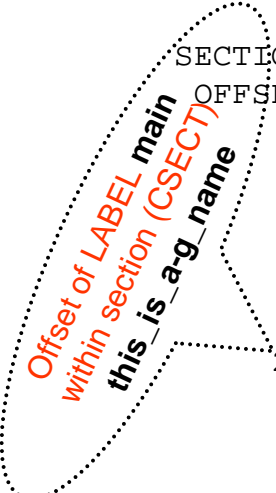
\*\*\* MODULE MAP \*\*\*

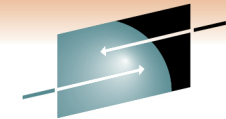


```
CLASS C_CODE          LENGTH =      160  ATTRIBUTES = CAT,  LOAD, RMODE=ANY
                      OFFSET =         0  IN SEGMENT_001  ALIGN = DBLWORD
```



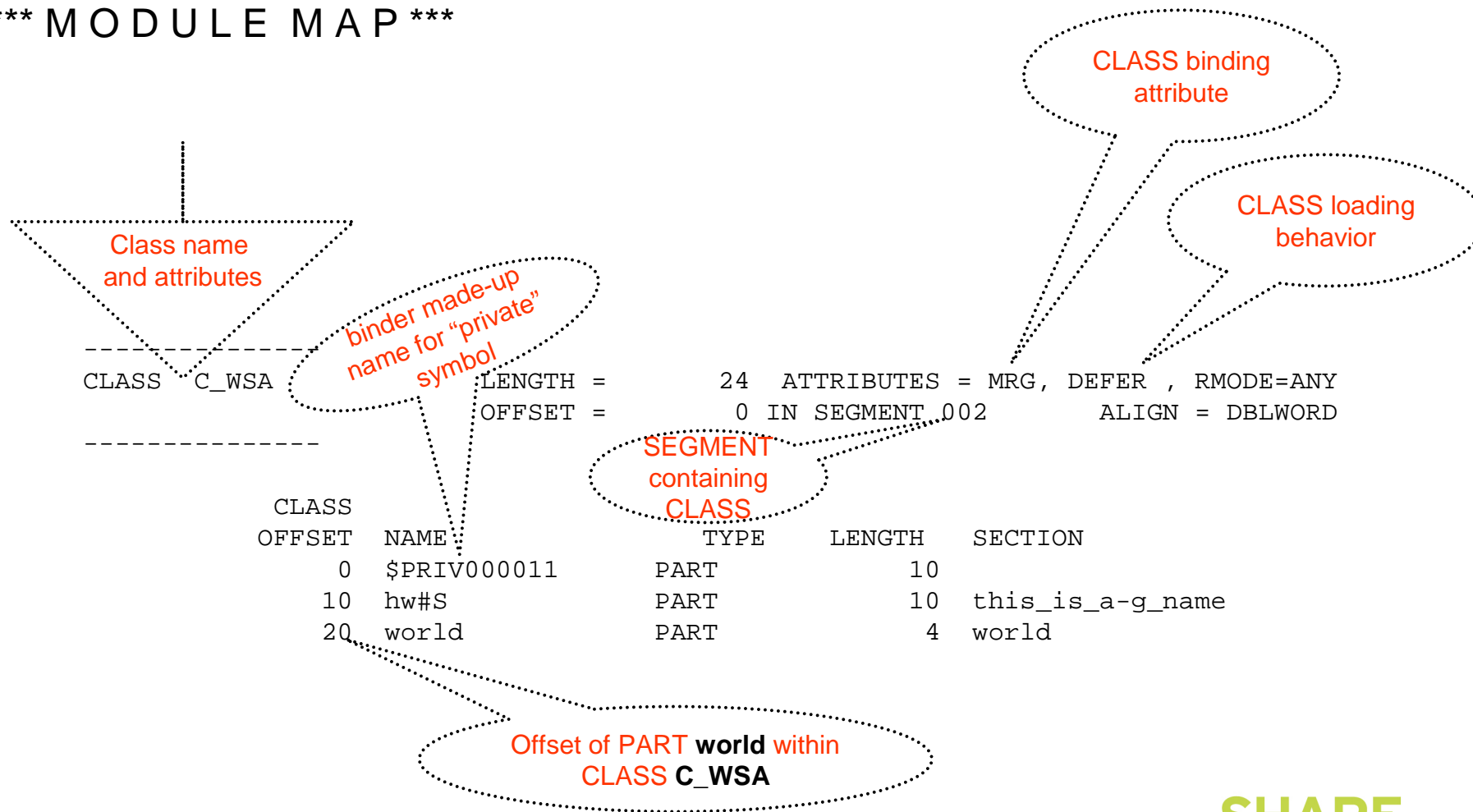
SECTION OFFSET	CLASS OFFSET	NAME	TYPE	LENGTH	DDNAME	SOURCE SEQ	MEMBER
0	0	CEESTART	CSECT	7C	/0000001	01	
0	0	CEESTART	LABEL				
80		this_is_a-g_name	CSECT	E0	/0000001	01	
0	80	this_is_a-g_name	LABEL				
28	A8	main	LABEL				



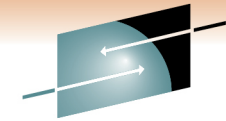


# MAP ...

\*\*\* MODULE MAP \*\*\*

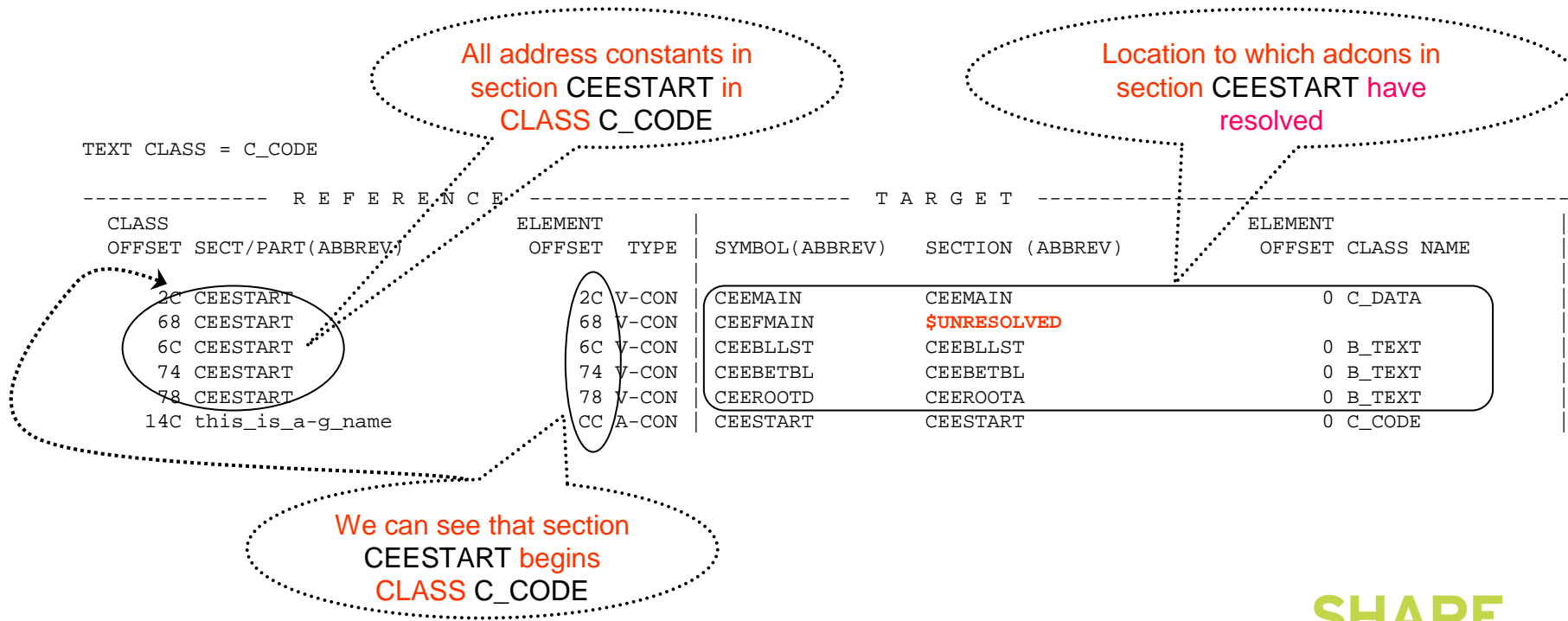


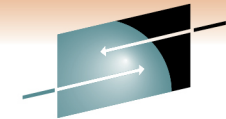




# XREF

## CROSS-REFERENCE TABLE





# XREF ...

## CROSS-REFERENCE TABLE

Symbol world is a part... we know from the Module MAP...

Adcon at X'1C' in section hw#S refers to IMPORTED symbol printf. Location of printf not known until run-time.

```
TEXT CLASS = C_WSA
```

R E F E R E N C E			T A R G E T					
CLASS	OFFSET	SECT/PART(ABBREV)	ELEMENT OFFSET	TYPE	SYMBOL(ABBREV)	SECTION (ABBREV)	ELEMENT OFFSET	CLASS NAME
	10	hw#S	10	A-CON	world	\$PRIV000003	20	C_WSA
	18	hw#S	18	R-CON	printf			
	1C	hw#S	1C	V-CON	printf	<b>\$IMPORTED</b>		
	20	world	20	A-CON	this_is_a-g_name	this_is_a-g_name	0	C_CODE
	18	hw#S	18	A-CON				B_IMPEXP
	1C	hw#S	1C	V-CON	CEETHLOC	CEETLOCE	8	B_TEXT

# common problems & helpful tips

- Mixed-case input

**IEW2456E 9207 SYMBOL myfunc UNRESOLVED. MEMBER COULD NOT BE INCLUDED FROM THE DESIGNATED CALL LIBRARY.**

- Traditional names (from OBJ) are uppercase
  - Compatibility dictates the default CASE=UPPER
- Affects options values and control statement symbols
  - Option names and control statement keywords are case insensitive
    - *INCLUDE, include, Include*
- Most often an issue for IMPORT control statements (DLLs)
- Recommendations
  - CASE=MIXED
    - *Import Code,a.dll,myFunc*
  - 'quote\_name'
    - *INCLUDE '/u/barryl/C/hello.o'*
    - *include PDSELIB('hello')*

## common problems & helpful tips ...

- Long symbol names
  - Member names (at least in PDSs) are 8 characters
  - Problem introduced when building the object modules...
    - C/C++ LONGNAME option required
  - ... or when creating the (object) libraries
    - UNIX archive libraries manage their own internal directory
    - data set based (“C370LIB”) Object Libraries have a special directory member
      - @ @DC370\$, @ @DC390\$

## common problems & helpful tips ...

- Long symbol names ...

IEW2459W 9206 INCLUDED **MEMBER s1** FAILED TO RESOLVE REFERENCE.

IEW2497W 9229 THE **SYMBOL s1** WAS EXPECTED TO BE RESOLVED BY INCLUDING **MEMBER SUB3** FROM THE LIBRARY DEFINED BY **DDNAME C8961**

- Worst case scenario!
  - Replacement object module incorrectly built (perhaps NOLONGNAME)
  - Directory member was previous built and not updated
- **IEW2497W is new for R12**
- Module already included, may resolve other symbols!

## common problems & helpful tips ...

- Unresolved but it's there?
  - DYNAM=DLL may be required!
    - If “definition” is on IMPORT statement
      - *Otherwise binder processes IMPORTs but silently ignores them*

## common problems & helpful tips ...

- Where did *that* thing come from?
  - Modules brought in by autocall
  - Turning on LIST=ALL
  - Introduced in z/OS V1R12 !

IEW2340I 1036 MEMBER NAME CEEROOTD IN THE LIBRARY DEFINED BY  
DDNAME SYSLIB IS BEING INCLUDED TO RESOLVE REFERENCE TO CEEROOTD

IEW2308I 1112 SECTION CEERROOTA HAS BEEN MERGED.

- Especially for archives & C370LIBs

## common problems & helpful tips ...

- for situations where options cannot otherwise be passed
  - particularly API based programs
    - IEWPARMS
      - *like OPTIONS*
    - IEWDIAG
      - *like SYSTERM with LIST=ALL, MSGLEVEL=0*
        - *useful if you are unable to pass those options*



## common problems & helpful tips ...

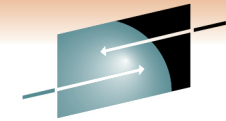
- **AMBLIST**
  - LISTOBJ – all object modules
  - LISTIDR – all identification records; user IDENTIFY, language, binder, zap (EDIT=YES required)

## common problems & helpful tips ...

- AMBLIST ...
  - LISTLOAD – all program modules (EDIT=YES required!)
    - Like binder MAP and XREF and more!
    - PMAR (partially) decoded and (fully) dumped
    - MODLIST
      - *Section / Class information ...*
      - *... including TEXT*
        - *Merge class part initializers decoded*
        - *IEWBCIE / B\_IMPEXP decoded*
    - MAP
      - *SEGMENT map*
      - *Numerical MAP*
    - XREF
      - *SEGMENT map*
      - *Numerical MAP and XREF*
      - *Alphabetical MAP and XREF*
  - AMBLIST LISTLOAD ebcdic translation for load modules -- Introduced in z/OS V1R12 !

## More advanced stuff

- It's truly not the linkage editor !
- Diagnostic DD's
- EXITs
- APIs



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# It's truly not the linkage editor !

- Really not the linkage editor!
  - Application programming interface
  - DLLs, XPLINK
  - Classes (INIT load, NO load and DEFER load)
  - ...
- PDSE, UNIX
  - program object format – PO (COMPAT(PMx))
  - exclusively binder
  - loaded by program management loader
- PDS
  - load module format
  - just like the linkage editor used to do
    - HEWLKED anybody?
  - loaded by program management loader (program fetch)

# Diagnostic DD's

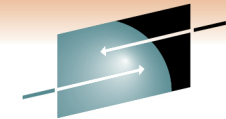
- IEWTRACE ddname – TRACE option
  - binder internal trace table
  - shows function entry / exit and other key processing points
  - shows ECODEs (part of which is 4 character code after message number)
  - can filter entries with TRACE=(start,end) or selectively TRACE='c[c...]'
- IEWDUMP – DUMP option
  - if allocated, automatically written upon terminal binder error or program check or abend
  - can be forced with DUMP option specifying ecode
    - binder continues processing for non-terminating condition
  - binder takes SNAP of binder storage and then formats key internal structures
- note: these diagnostics are normally used only for IBM problem determination
- limited information provided in program management documentation

# Exits

- User exits – EXIT option
  - provide module exit name
  - MESSAGE
    - filter all messages of specified severity or higher
    - prevent or allow the message to print
    - no effect on final return code of binder
  - SAVE
    - notification of each primary (member) name and alias name to be saved
    - request retry for certain failures
  - INTFVAL (Interface Validation)
    - after all input processing, including autocall
    - examine all references (resolved and unresolved) for each section
    - can allow unresolved, can change resolution to another symbol or glue
    - default processing can result in error if target & reference disagree in
      1. *ESD signature fields*
      2. *XPLINK attributes*
      3. *AMODE(64) mismatch*
      4. *Namespaces (like code (instructions) vs. data)*
      5. *Certain class attributes (like catenate vs. merge)*

# APIs

- Application Programming Interfaces (APIs)
  - data is input or output via buffers unique to each type of data
    - for example, ESDs
    - IEWBUFF macro can simplify creating buffers
      - *allocate, initialize, map and delete buffers*
      - *not required*
  - regular binder APIs
    - IEWBIND macro
      - *not required*
  - fast data access
    - for program objects only
      - *faster due to direct access, bypass workmod conversion*
    - request code interface
      - *obsoleted IEWBFDA macro “unitary” interface*
  - C APIs
    - NOXPLINK and XPLINK -- introduced in z/OS V1R12 !
    - buffers in a header, C language oriented structures
    - simplifies access by automatically managing buffers for you
    - both regular API and fast data access functions provided



# program management documentation

- SA22-7643 - z/OS MVS Program Management:  
User's Guide and Reference **for options & control statements**
- SA22-7644 - z/OS MVS Program Management:  
Advanced Facilities **for binder APIs**
- GA22-7589 - z/OS MVS Diagnosis:  
Tools and Service Aids **for AMBLIST and SPZAP**
- SA22-7782 - z/OS TSO/E Command Reference **for LINK and LOADGO**
- SA22-7802 - z/OS UNIX System Services  
Command Reference **for c89 and Id**